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C O M P O S E R

Mike Raznick is a prolific, multi award-winning composer, audio director, and speaker. He has dedicated much of his life to the pursuit of music and sonic exploration, performance and instrumental proficiency with the goal of delivering dramatic and impactful audio experiences for media. Mike's work is featured on hundreds of games, trailers, films and television productions throughout the entertainment landscape. An alumni of UCSC, CalArts and NYU, Mike was awarded a fellowship through the Sundance Institute for the Sundance Composers Lab and his breakout score for the indie game SPATE features live string quintet performances, a 50-piece string orchestra as well as renowned soloists.

Recent credits include: AWAY: The Survival Series, Clash of Clans, Osiris: New Dawn, The Waylanders, Ratchet and Clank PS4, Oddworld: New 'n' Tasty!, Grimm Odds, Ratchet and Clank: Into the Nexus, Firefall, Alien Rage, Kings Road, The Adventures of Fancy Pants, The Princess and the Frog, Penguins of Madagascar, Tekken, as well as blockbuster marketing campaigns including Black Widow, F9, Blade Runner, Mad Max: Fury Road, Call of Duty, Transformers, Iron Man and many more.



Mike was awarded a fellowship through the Sundance Institute for the 2012 Composers Lab and his indie breakout score for SPATE garnered multiple award nominations.

Mike's stylistically diverse body of work includes award-winning feature length and short films, as well as music contributions on over a dozen television series. Published reviews have called his music "haunting", "chilling", "one of the best I've ever heard", "downright catchy", "damn enjoyable", "awfully good", "lovely", "great", "beautiful" and "stunning".

An accomplished musician, Mike has performed throughout the United States and internationally with diverse vocal and instrumental ensembles. Highlights include performances at the Super Bowl, Hollywood Bowl, and Davies Symphony Hall. Mike began training in music at age 6, studying piano and singing with the acclaimed San Francisco Boys Chorus, San Francisco Symphony Chorus and San Francisco Opera Company. Born and raised in San Francisco, he is a descendent of violin virtuoso Jascha Heifetz.

P U B L I C I T Y

VGM ONLINE: SPATE Original Videogame Score
(www.vgmonline.net/spate/)

SUMTHING: Insider Blog
(www.sumthing.com/blog/review-mike-raznicks-spate-soundtrack/)

Composer Mike Raznick and 'Spate' on Top Score
(podbay.fm/show/434473316/e/1398920460?autostart=1)

The Haunting String Quartets of SPATE
(<http://www.vgmonline.net/mikeraznickinterview/>)

PixlBit Interview
(<http://tinyurl.com/l387555>)

REEL MUSIC: SPATE review by Alan Rogers
(<https://reelmusic.wordpress.com/2014/04/11/spate-mike-raznick/>)

SOUNDTRACK GEEK Review
(<http://www.soundtrackgeek.com/v2/soundtrack-review-spate/>)

BLOODY DISGUSTING: Snag the Soundtrack to the Super Surreal 'Spate'
(<http://bloody-disgusting.com/news/3290237/snag-the-soundtrack-to-the-super-surreal-spate/>)

PUSH START PLAY: Game Review
(<http://www.push-start.co.uk/game-review/game-review-spate-pc/>)

T E S T I M O N I A L S / R E V I E W S

As usual, fantastic work! You're a wizard of the sound, a poet of the harmony... we just love it!

- **Laurent Bernier** (*Creative Director/Breaking Walls, Ubisoft*)

"Between truly custom assets, fast turnaround in production time and amazing quality, working with Mike has allowed us to obtain all these... all surrounded in an amazing attitude towards the job. Can't recommend him enough!"

- **Ismael Barbeito** (*Lead Engineer/The Waylanders*)

"Meanwhile, the game's soundtrack, created by composer Mike Raznick, does a great job of setting the mood and amping up the tension when needed."

- **wccfttech Review** (2021) on *AWAY: The Survival Series*

"Spate has heavy themes set in a classic platforming game. So, what does this sound like? That's the question I brought to composer Mike Raznick. He quickly came up with the wonderful idea to have the music evolve along with the games storyline. But this meant Mike had to go above and beyond in understanding the game. He had to know the story, the emotion, the environment, and the history of Spate. He did so with gusto!

Mike has been composer, writer, designer, tester, and friend. In the creative world, you will occasionally come across something "special". When a mix of passion, talent, luck, skill, and more passion collides. That's what I believe this soundtrack to be. Special. Much like the game, the soundtrack is a journey. One that I believe people will want to take time and time again.

- **Eric Provan** (*Game Developer/Artist: SPATE, Jim Henson, Disney and Sony*)

"An aspect of the game which is rightly focused on is the art style both visually and musically...the music from this game is eerily wonderful...the music creates an atmosphere which again brings to life the emotion and pain that the lead character is experiencing. Award winning composer Mike Raznick has done a terrific job with the music and no matter what your taste in music is, the score is enjoyable and suits the game perfectly."

- **Push Start Play Review** (2014) on SPATE

"When I first heard Mike Raznick's music to Spate, I was extremely impressed by three things: how evocative and haunting the tone was, how unique and original Mike's approach was, and also how effective using a live string quintet sound was for a game. The music had such a fresh, distinctive and different tone that I selected one of Mike Raznick's cues from Spate to showcase at my lecture at the Game Developers Conference '13. It was the perfect example for an effective and creative approach for scoring indie games. With the addition of haunting female vocals, an electric cello and custom built synthesizers, Mike has created a sound that is sure to make a splash within the gaming industry. Mike is a bright talent and a wonderful collaborator."

- **Penka Kouneva**, Composer (*Prince of Persia:Forgotten Sands, Transformers*)

"Spate is a small optical, musical and historical masterpiece..."

- **Indiecrowd Review** (2014) on SPATE

"...the soundtrack is bold and absolutely fitting..."

- **Gizorama Review** (2014) on SPATE

From the dark cello work by Martin Tillman and violin/viola by Lisa Liu to the haunting voice of Holly Sedillos, this score has got me spellbound.

- **Soundtrack Geek Review** (2014) on SPATE

"I've worked with Mike on my last two projects, and he is all of my favorite composers rolled into one talented, super-fine, easy-to-work-with man. For my latest feature he composed twelve original songs that very closely matched the temp music without sounding anything like it. Audiences often comment on how taken they are with the soundtrack in certain segments. Communication with Mike is easy and he delivered all the music on time. He is a filmmaker's ideal creative partner, and I hope we'll work together on all my future projects."

- **Thea Mercouffer**, Director (*Rock the Boat, Heather and Goliath*)

"My feature film 'Mitsein' is a story of a woman's existential journey. Mike Raznick underscored the journey with simplicity and meaning. It was like he wrote a part of the screenplay that could only be written with music. His score invited 'Chi' to enter my film and awakened it. I wish a Mike Raznick for every filmmaker,"

- **Aparna Malladi** (Award-winning Filmmaker: *Mitsein, Nupur*)

"For every suspenseful moment, silly joke, and dramatic beat you throw at him, Mike will come back at you with a unique piece of music that matches it perfectly. His speed, professionalism, and musical language is top notch. I'd work with him again on any project."

- **Sam Riegel** (*Teenage Mutant Ninja Turtles, ManBear, Riegel and Blatt*)

"The only thing more outstanding than Mike Raznick's professionalism is his talent. When you bring Mike onto your project, you bring a consummate collaborator who won't stop until your vision is realized to the highest level."

- **Eric Kallevig** (Award-winning Filmmaker: *Orion Slave Girls Must Die!!!, IFC: Behind The Scenes*)

"A swooping music score, amazingly life-like incidental sounds, and some fairly decent voice acting round out the adventure, immersing you completely in the experience."

- **Jayisgames.com Review** (2011) on *Dark Parables: Rise of the Snow Queen*

"The soundtrack is lovely, distinct but not distracting, and quite pleasant to listen to on its own - which you'll be able to do eventually, since this is a collector's edition."

- **Gamezebo Review** (2011) on *Dark Parables: Rise of the Snow Queen*

"...the music is awfully good..."

- **Gamezebo Review** (2011) on *Mystery Legends: Beauty and the Beast*

"Chilling Soundtrack..."

- **Gamezebo Review** (2011) on *Campfire Legends: The Last Act*

"The music is just so damn enjoyable. It makes running through levels even better than it already is."

- **IGN Review** (2011) on *The Fancy Pants Adventures*

"...the soundtrack is one of the best I've ever heard out of a downloadable game. Like the visuals, the songs really seem to fit the game, and never pull too much attention from the gameplay. But if you stop playing and really listen, you'll find that the songs are actually rather enjoyable in their own right. Hell, I left the game on while I wrote this review just so I could listen to the songs. They're just downright catchy."

- **Capsule Computers Review** (2011) on *The Fancy Pants Adventures*

"The visual style of the game does a lot for it, as does the sound/music. It adds charm not normally seen in games (even XBLA/PSN ones) these days."

- **ZTGD Review** (2011) on *The Fancy Pants Adventures*

"...the soundtrack is first rate. The in-game music not only mixes up styles frequently, but it's also enjoyable to listen to."

- **GamePro Review** (2011) on *The Fancy Pants Adventures*

"The soundtrack is thankfully pretty damn good... the music is a great fit for the action happening on the screen. It's fast, energetic, and relentless."

- **player affinity Review** (2011) on *The Fancy Pants Adventures*

"All of the staples of a good TeamLava experience are here: cute and cuddly visuals, catchy music, and simple social elements that don't require you to have friends in the game to let you join in the fun."

- **Gamezebo Review** (2011) on *Zoo Story*

"...the music does a great job of crafting a lush, otherworldly audio backdrop."

- **Gamezebo Review** (2011) on *Guardians of Magic: Amanda's Awakening*

"What makes *The Exiled Prince* stand out beyond just about any other HOG I've played though, is the sheer beauty of the graphics (they're just gorgeous), the music (different music for each scene, and it's pleasant to listen to), and the voice-over acting, which for a HOG is quite good. The game too is dark, with a dark storyline and music and graphics to match."

- **Associated Content from Yahoo! Review** (2011) on *Dark Parables: The Exiled Prince*

"With first-rate production quality, an intriguing story and plenty to see and do, this is a game that should keep hidden object fans happy and hunting for a good long time."

- **Gamezebo Review** (2011) on *Dark Parables: The Exiled Prince*

"The game is remarkable, not only for the purposeful use of hidden object searching, mechanical problem solving as well as a raft of mini-games, but for its intense atmosphere, spooky soundtrack and exquisite graphics."

- **Club Casual Games Blog Review** (2010) on *Campfire Legends: The Babysitter*

"...Jim & Frank gets the more obvious elements right, with bright and colorful backgrounds throughout Tinyville and its nearby outdoor locations, entertainingly childlike voice acting, and a light fantasy-influenced soundtrack."

- **Adventure Gamers Review** (2011) on *The Jim & Frank Mysteries: The Blood River Files*

"...the story, the setting, the artwork and the music has this wonderful ability to draw you in."

- **Jayisgames.com Review** (2010) on *Enlightenus 2: The Timeless Tower*

"Top-notch production values."

- **Gamezebo Review** (2010) on *Enlightenus 2: The Timeless Tower*

"Couple this with a haunting soundtrack and quality voice-acting, and you've got a formula for an outstanding and suspenseful horror-based casual game."

- **Gamezebo Review** (2010) on *Campfire Legends: The Babysitter*

"The hand-painted backgrounds and cutscenes are even more gorgeous this time around, enhanced by a wonderful, haunting soundtrack to set the mood."

- **Jayisgames.com Review** (2010) on *Virtual Villagers 4: The Tree of Life*

"To the ever-present tune of a superb, period-specific soundtrack, you'll help the clan with each of these performances."

- **Gamezebo Review** (2008) on *The Flying Trapezees*

"Little touches like a fast-paced, swashbuckler movie-style soundtrack and stones which tumble one by one down sloped embankments help add charm."

- **Gamezebo Review** (2008) on *Gold Rush: Treasure Hunt*

"But the reality is simply as follows: Occasional rough edge aside, the stunningly rendered and sweeping Southwestern-flavored soundtrack bolstered Westward III promises countless hours of happy adventuring on the open range."

- **Gamezebo Review** (2009) on *Westward 3*

"Solid production values extend to the audio, as well, with great music, sound effects and humorous banter from your hero and townsfolk adding to the atmosphere."

- **Gamezebo Review** (2008) on *Westward 2*

"Beautiful visual scenes and beautiful music..."

"The music complements each scene with a nice mix of nature and industrial sound effects."

- **Gamezebo Review** (2009) on *Eco Match*

"In addition to a thoroughly enjoyable and environment-complementing soundtrack, Delicious is more expressive and enjoyable than ever"

- **Gamezebo Review** (2009) on *Delicious: Emily's Tea Garden*

"And the boats are so pretty, and the steel-drum reggae so relaxing, that it underscores the essence and nature of casual gameplay."

- **Jayisgames.com Review** (2009) on *Youda Marina*

"With a stunning soundtrack, gorgeous artwork, handmade environments, and memorable gameplay, this is an outstanding title."

- **Gamezebo Review** (2009) on *Campfire Legends: The Hookman*

N O T A B L E A W A R D S / P R O J E C T S

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|-------------------|---|
| HANDMAIDS TALE | Nominated - Song/Score Trailer (2017 HMMA Awards) |
| INFINITE | Winner: Best Score - Other Media (2016 Reel Music Awards) |
| INFINITE | Nominated: Contemporary Classical (2016 HMMA Awards) |
| SPATE | Runner-Up: Outstanding Contribution - Soloist (Martin Tillman (GMO) |
| SPATE | Runner-Up: Outstanding Achievement - Music Production (GMO) |
| SPATE | Nominated: Outstanding Contribution - Ensemble (Game Music Online) |
| SPATE | Nominated: Best Score - Cinematic / Orchestral (Game Music Online) http://www.vgmonline.net/awards2014nominations/ |
| SPATE | Nominated: Best Score - Game & Other (2014 Reel Music Awards) |
| SUNDANCE INST. | Selected Sundance Institute Composer Fellow 2012 |
| ROCK THE BOAT | Winner: People's Choice Award - 2012 Wild & Scenic Film Fest (Documentary Feature) |
| MITSEIN | Winner: Best Art Feature - 2009 Eugene Int. Film Festival |
| RED LETTERS | Winner: Warner Bros Pictures Film Production Award (2005) |

COOKING DASH Winner of 2008 PlayFirst Firsties Award

FRONTIERVILLE Nominated: Best Audio For An Online Game (2011 GDC Online)

FORGOTTEN 1st Runner-Up Best Time Management Game of 2008

LANDS: FIRST
COLONY

S E L E C T C L I E N T S / C R E D I T S

Theatrical and Video Game Trailers and Promotional TV Spots

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|---|--|
| Black Widow (Marvel / Disney) | Divergent: Allegiant (Lionsgate) |
| Fast & Furious 9 (Universal) | Tomorrowland (Walt Disney Studios) |
| Mosquito Coast (Apple TV+) | Daredevil (Netflix) |
| Embattled (IFC Films) | Jupiter Ascending (2015) |
| Horizon Line (SF Studios) | Call of Duty: Advanced Warfare (2014) |
| 6 Underground (Skydance / Netflix) | Call of Duty: Online (2015) |
| Skull Island (Warner Bros.) | Call of Duty: Blacksmith (2014) |
| The Marksman (Open Road Films) | Destiny Exp. 1: The Dark Below (2014) |
| His Dark Materials (HBO) | Heaven Is For Real (2014) |
| See: Season 1 (Apple TV+) | Dracula Untold (2014) |
| The Dark Tower (Sony Pictures) | The Strain (2014) |
| King Arthur: Legend of the Sword | Transformers: Age of Extinction (2014) |
| Countdown (STX Ent.) | Guardians of the Galaxy (2014) |
| Game of Thrones: Season 7 (HBO) | As Above, So Below (2014) |
| Aquaman (Warner Bros.) | Transcendence (2014) |
| The Magnificent Seven (MGM) | No Good Deed (2014) |
| Hitman 2 (Warner Bros. Interactive) | Gravity (2013) |
| Valerian & The City of a Thousand Planets | Resident Evil 5 (2013) |
| Doctor Strange (Marvel Studios) | After Earth (2013) |
| Inhumans | Iron Man 3 (Walt Disney Studios) |
| Don't Breathe (Sony) | Paranoia (2013) |
| The Americans (FX) | The Bridge (2013) |
| Mad Max: Fury Road (Warner Bros.) | Star Trek Into Darkness (2013) |
| Pride Prejudice and Zombies (2016) | The Host (2013) |
| Blade Runner 2049 (Warner Bros.) | The Call (2013) |
| 15:17 To Paris | Oculus (2013) |

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| Power Rangers | Elysium (2013) |
| Deadpool 2 | Ender's Game (2013) |
| Logan | Total Recall (2012) |
| Black Panther | Maze Runner: The Death Cure |
| Altered Carbon | Breaking In |
| Only The Brave | Bye Bye Man |
| The Accountant | The Mountains Between Us |
| Snow White and the Huntsman (2012) | The Amazing Spiderman (2012) |
| The Avengers (2012) | Ghost Rider 2: Spirit of Vengeance |
| Underworld: Awakening (2012) | The Handmaid's Tale (HULU) |

F E A T U R E F I L M S

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|-----------------------------|-----------------|----------|
| Rock The Boat (Documentary) | Thea Mercouffer | Composer |
| Mitsein | Aparna Malladi | Composer |
| Sorority Sister Slaughter | Susan Hippen | Composer |

S H O R T F I L M S

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|----------------------------|-----------------------|-----------------|
| Heather and Goliath | Thea Lucia Mercouffer | Composer |
| Box One Forty-Seven | Christopher Jones | Composer |
| Human | Francesco Cerniglia | Composer |
| Conflation | Stephanie Joalland | Sound Design |
| Ticker Man | Nick Rose | Composer |
| Orion Slave Girls Must Die | Eric Kallevig | Composer |
| Guilt of War | Nicolas McEntarfer | Composer |
| Circumstance | Lena Khan | Composer |
| Cacerina | Yukio Ogata | Composer |
| Crosswalk | Inkee Shinn | Composer |
| Red Letters | Erik Ryerson | Composer, Sound |

T E L E V I S I O N

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|-------------------------------------|--------------------------|-------------------|
| LEGO Bionicle: The Journey to One | Netflix | Composer |
| Hardcore Pawn | Tru TV | Composer - Addtnl |
| 48 Hours Mystery | CBS | Composer - Addtnl |
| LIFE | Discovery Channel | Composer - Addtnl |
| Funny or Die Presents: Derek Waters | HBO / Funny or Die Media | Composer - Addtnl |
| Power, Privilege & Justice | Tru TV | Composer - Addtnl |
| On Board Air Force One | National Geographic | Composer - Addtnl |
| The Real World: Brooklyn | MTV | Composer - Addtnl |
| Crime Scene University | Discovery | Composer - Addtnl |
| The Investigators | tru TV | Composer - Addtnl |
| The Wrong Man | Court TV | Composer - Addtnl |
| Infomercial: Performance Plus | Brian Etting | Lead Composer |
| Cheyenne | MTV | Composer - Addtnl |
| The Real World : Key West | MTV | Composer - Addtnl |
| Murder by the Book | tru TV | Composer - Addtnl |
| Into the Lion's Den | Discovery | Composer - Addtnl |
| The Investigators | Court TV | Composer - Addtnl |
| Inside Grand Central | National Geographic | Composer - Addtnl |
| Dead Tenants | TLC | Composer - Addtnl |
| The First 48 | A&E | Composer - Addtnl |

V I D E O G A M E S

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|------------------------|--------------------------|---------------------------------------|
| AWAY: Survival Series | Breaking Walls | Composer / Audio Lead |
| Clash of Clans | Supercell | Composer: Trailer Reveals (2017-2021) |
| OSIRIS: NEW DAWN | Fenix Fire Entertainment | Composer |
| PUBG Nations Cup: 2019 | PUBG | Composer: Opening Theme |

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| Fantastic Beasts (Harry Potter) | Warner Bros. | Composer |
| Battle Dawn: Earth Arena | Tacticsoft | Composer / Audio Lead |
| Grimm Odds / Infinite | Batavian Studios | Composer / Audio Director |
| Ratchet and Clank: PS4 | Insomniac Games / Sony | Composer |
| Vector Tanks 3 | International Headquarters | Composer |
| Civilization | Sid Meier | Composer (Addl) |
| Oddworld: Abe's Oddyess - New "N" Tasty | Just Add Water | Composer (Addl) |
| Ratchet and Clank: Into the Nexus | Insomniac Games / Sony | Composer |
| Firefall | Red 5 | Composer |
| Alien Rage | CI Games | Composer |
| SPATE | Eric Provan | Composer |
| Kings Road | Rumble Games | Composer |
| Grateful Dead: The Epic Show | Curious Sense | Audio Design |
| Farm Story | Storm8 | Composer |
| Fairy Tale Wonderland | Storm8 | Composer |
| Spellstorm | TinyCo | Composer |
| Beyond the Dead | GREE | Composer |
| Kiwi Heroes Launch Trailer | Massively Me | Composer |
| Crime City 2 | GREE | Composer |
| Enchantia | Blue Tea Games | Composer |
| FarmVille 2 | Zynga | Composer |
| Virtual Families | Last Day of Work | Composer |
| Hidden Chronicles | Zynga | Composer |
| Dark Parables: Rise of the Snow Queen | Blue Tea Games (Mac/PC) | Composer |
| Mystery Legends: Beauty and the Beast | Play Pond | Composer |
| Campfire Legends: The Last Act | GameHouse (Mac/PC) | Composer |
| The Secrets of Arcelia Island | Hitpoint Studios | Composer |
| The Penguins of Madagascar: Dr. Blowhole Returns - Again! | Griptonite (DS) | Composer |
| Gremlins Gizmo | Imagine Engine (Xbox360/PS3/Wii) | Composer |

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| Empires and Allies | Zynga | Composer |
| Dark Parables: The Exiled Prince | Blue Tea Games (Mac/PC) | Composer |
| Galaxy Online: The Tournament | GameDev.net (MMO) | Composer |
| Cooking Dash 3: Thrills and Spills | PlayFirst (Mac/PC) | Composer |
| Prize-O-Rama | EA (Facebook) | Composer |
| The Fancypants Adventures | EA (XBLA/PSN) | Composer |
| Jungle Jewels 2 | GameDuell (Online) | Composer |
| Pirate Mysteries | Kristanix (Mac/PC) | Composer |
| Guardians of Magic: Amanda's Awak. | Hitpoint Studios | Composer |
| Campfire Legends II: The Babysitter | GameHouse (Mac/PC) | Composer |
| Marooned 2: Secrets of the Akoni | HitPoint Studios (Mac/PC) | Composer |
| Fortune Stones | Playteau, Inc. | Composer |
| Club Galactik | Virtual Fairground (MMO) | Composer |
| Jim & Frank Mysteries | 99Games (iPhone / iPad) | Composer |
| Shootem Up Poker | Arkadium | Composer |
| FrontierVille | Zynga (Facebook) | Composer |
| U Draw Studio / Tablet | THQ (Wii) | Composer |
| Haunted House | Atari (XBLA, Wii) | Composer |
| Are You Smarter Than a 5 th Grader? Back. | THQ (Wii, DS) | Composer |
| Youda Survivor | Youda Games | Composer |
| Governor of Poker 2 | Youda Games | Composer |
| Enlightenus 2 | Blue Tea Games | Composer |
| Dr. Despicable's Dastardly Deeds | GameHouse | Composer |
| Build-a-lot: The Elizabethan Era | HipSoft | Composer |
| Youda Safari | Youda Games | Composer |
| Virtual Villagers 4: The Tree of Life | Last Day of Work | Composer |
| The Sultan's Labyrinth - A Royal Sac. | Big Fish Games | Composer |
| Cat Wash | Namco | Composer |
| Campfire Legends: The Hookman | GameHouse | Composer |
| Tekken (Mobile) | Sega | Composer |
| Enlightenus | Blue Tea Games | Composer |

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| Delicious - Emily's Taste of Fame | GameHouse | Composer |
| Youda Marina | Youda Games | Composer |
| CLUE: Accusations and Alibis | Real Games | Composer |
| Crazy Taxi | Sega Mobile | Composer |
| The Princess and the Frog (DS) | Disney | Composer |
| My Dog Coach (DS) | Ubisoft | Composer |
| Westward 3: Gold Rush | Sandlot Games | Composer |
| Minions | Casual Collective | Composer |
| Forgotten Lands: First Colony | Blue Tea Games | Composer |
| Parking Dash | Playfirst | Composer |
| Jewels of Cleopatra 2 | Boomzap | Composer |
| The Flying Trapezees | Large Animal | Composer |
| Cooking Dash | PlayFirst | Composer |
| Gold Rush - Treasure Hunt | GameHouse / RealArcade | Composer |
| Virtual Villagers 3 | Last Day of Work | Composer |
| Westward 2 | Sandlot Games | Composer |
| Super Granny 4 | Sandlot Games | Composer |
| Mystery Case Files: Agent X | Glu Mobile | Composer |

A D V E R T I S I N G / M U L T I M E D I A

Client / Director:

| | | |
|-----------------------------|---------------------|----------------------|
| NASA Outreach | NASA | Composer |
| 5GUM | 5GUM/Red Horse Film | Composer: Advert. |
| 2010 E Class Videos | Mercedes | Composer |
| Helio Startup Tones | Helio | Composer |
| Vote For Marty Comment Song | Runaway Box (HBO) | Producer |
| Web Advertisement | Adidas | Composer |